

Statistics of binomial distribution

If $X \sim \text{Bi}(n, p)$ then:

→ Mean = $E(X) = np$

→ Variance = $\sigma^2 = npq$

→ Standard deviation = \sqrt{npq}

Examples:

① For a random variable $X \sim \text{Bi}(20, 0.4)$
(calculate $E(X)$, $\text{Var}(X)$ and $\text{Sd}(X)$)

$$E(X) = 20 \times 0.4 = 8$$

$$\text{Var}(X) = 8 \times 0.6 = 4.8$$

$$\text{Sd}(X) = \sqrt{4.8} = 2.19$$

② If random variable $X \sim (n, p)$ has mean of 12 and a variance of 4, find n &

$$np = 12 \quad \text{①} \quad \text{①} \div \text{②} \rightarrow \frac{1}{1-p} = 3$$

$$np(1-p) = 4 \quad \text{②} \quad 3 - 3p = 1$$

$$\text{when } p = \frac{2}{3}, n = 18 \quad -5p = -2$$

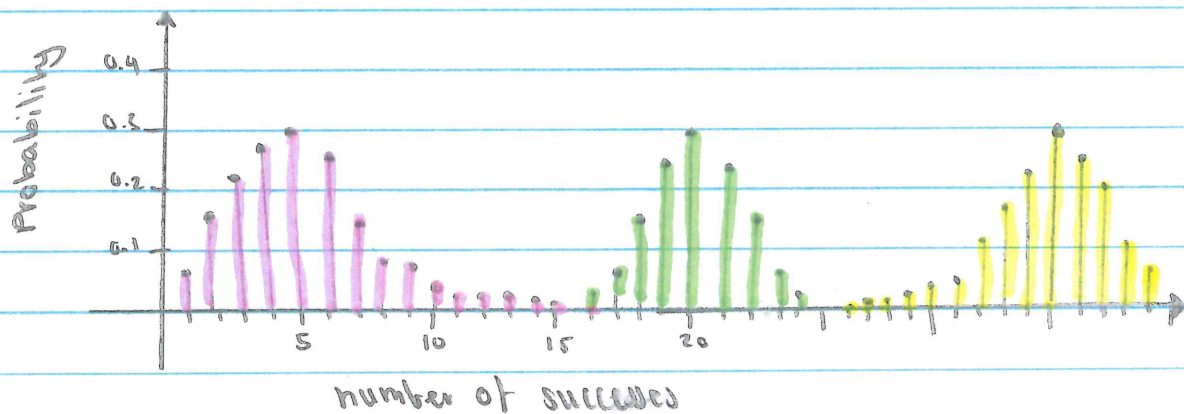
$$p = \frac{2}{3}$$

Effect of varying p :

→ For a small p value ($p < 0.5$) the graph is skewed to the right. This is known as a positive skew. This means there is a greater probability of obtaining lower outcomes and a smaller probability of obtaining higher outcomes.

→ When $p = 0.5$ the graph is symmetrical.

→ For a large p value ($p > 0.5$) the graph is skewed to the left. This is known as a negative skew. This means there is a greater probability of obtaining higher outcomes and a smaller probability of obtaining lower outcomes.



$p = 0.2$

$p = 0.5$

$p = 0.8$

Finding the sample size

When solving these types of problems with the calculator write the equation, not the inequality.

example:

① For a particular game, the probability of winning is known to be 0.4. What is the least number of times an individual must play to ensure that:

a) The probability of winning at least twice is more than 0.7!

$$X \sim \text{Bi}(n, 0.4)$$

$$\Pr(X > 1) = \Pr(X \geq 2)$$

$$\Pr(X \geq 2) = 1 - \Pr(0) - \Pr(1)$$

$$0.7 = 1 - \binom{n}{0}(0.4)^0(0.6)^n - \binom{n}{1}(0.4)^1(0.6)^{n-1}$$

$$= 1 - 0.6^n - n(0.4)(0.6)^{n-1}$$

$$n = -1.26, n = 5.32$$

$$\Rightarrow n = 6 \text{ minimum}$$

NOTE:

$$\binom{n}{0} = 1$$

$$\binom{n}{1} = n$$

$$\binom{n}{n} = 1$$

Continuous random variable

A continuous random variable is a variable that can take any value within an interval of the real number line.

For a continuous random variable:

$$Pr(x=a) = 0$$

Therefore, for $f(x)$ to be a probability density function of a continuous random variable x , we require

→ $f(x) \geq 0$ for all real numbers x

* The curve is positioned above the x -axis and since f does not give probabilities f may take values greater than one.

→ The total area under the graph of $f(x)$ is 1

$$i.e. \int_{-\infty}^{\infty} f(x) dx = 1$$

To find a probability:

$$Pr(a \leq x \leq b) = \int_a^b f(x) dx$$

example

① A density function has rule: $f(x) = \begin{cases} ke^{-2x} & , x > 0 \\ 0 & , x \leq 0 \end{cases}$

a) Find the value of k :

$$\int_0^{\infty} ke^{-2x} dx = 1$$

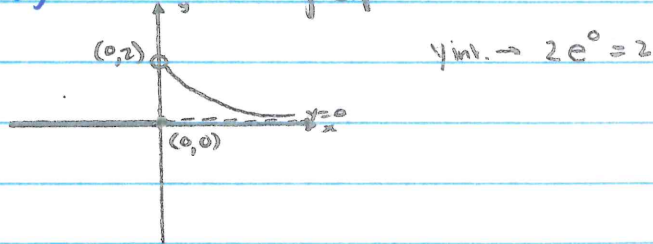
$$\left[-\frac{k}{2} e^{-2x} \right]_0^{\infty} = 1$$

$$\lim_{x \rightarrow \infty} \left(-\frac{k}{2} e^{-2x} \right) - \left(-\frac{k}{2} \right) = 1$$

$$0 + \frac{k}{2} = 1$$

$$k = 2$$

b) Sketch the graph



c) Find $Pr(x > 1)$.

$$\begin{aligned} Pr(x > 1) &= 1 - Pr(x < 1) \\ &= 1 - \int_0^1 2e^{-2x} dx \\ &= 1 - \left[-e^{-2x} \right]_0^1 \\ &= 1 - \left(\frac{-1}{e^2} - (-1) \right) \\ &= 1 - \left(\frac{-1}{e^2} + 1 \right) \\ &= \frac{1}{e^2} \end{aligned}$$

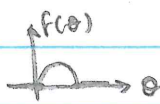
② $f(\theta) = \begin{cases} \sin(2\theta) & 0 \leq \theta \leq \frac{\pi}{2} \\ 0 & , \text{elsewhere} \end{cases}$

Show that $f(\theta)$ is a probability function

$$\int_0^{\pi/2} \sin(2\theta) d\theta = \left[-\frac{\cos(2\theta)}{2} \right]_0^{\pi/2}$$

$$= 1$$

$f(\theta) \geq 0$ for all θ values



⇒ It is a probability function.

Mean of continuous random variable

The mean or the expected value of a continuous random variable x is given by:

$$\mu = E(x) = \int_{-\infty}^{\infty} x f(x) dx$$

Similarly the expected value of $g(x)$ i.e. $E(g(x))$ is given by

$$E(g(x)) = \int_{-\infty}^{\infty} g(x) \cdot f(x) dx$$

i.e. $E(x^2) = \int_a^b x^2 \cdot f(x) dx$

NOTE:

$$E(ax+b) = aE(x) + b \quad (\text{as for discrete variables})$$

examples:

- ① A random variable Y has pdf given by $f(y) = \begin{cases} ky, & 0 \leq y \leq m \\ 0, & \text{otherwise} \end{cases}$
Find k and m if the mean of Y is 2.

$$\int_0^m ky dy = 1$$

$$\left[\frac{k}{2} y^2 \right]_0^m = 1$$

$$\left(\frac{km^2}{2} \right) = 1$$

$$km^2 = 2 \quad \text{①}$$

$$\int_0^m ky^2 dy = 2$$

$$\left[\frac{k}{3} y^3 \right]_0^m = 2$$

$$\left(\frac{km^3}{3} \right) = 2$$

$$km^3 = 6 \quad \text{②}$$

$$\text{②} \div \text{①} \rightarrow m = 3$$

resub $m=3$ into ①

$$\rightarrow 9k = 2$$

$$k = \frac{2}{9}$$

- ② If x is the random variable with probability function f :

$$f(x) = \begin{cases} 0.5x, & 0 \leq x \leq 2 \\ 0, & x < 0 \text{ or } x > 2 \end{cases}$$

a) Find the expected value of X .

$$E(x) = \int_0^2 x \cdot 0.5x dx$$

$$= \int_0^2 0.5x^2 dx$$

$$= \left[\frac{1}{2} \times \frac{1}{3} x^3 \right]_0^2$$

$$= \left[\frac{x^3}{6} \right]_0^2$$

$$= \frac{8}{6}$$

$$= \frac{4}{3}$$

b) The expected value of e^x

$$E(e^x) = \int_0^2 e^x \cdot 0.5x dx$$

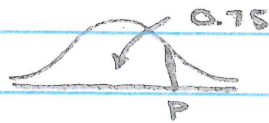
$$= 4.1945$$

(on calc)

Percentiles and Medians

A percentile is a value of x which bounds a particular area under a pdf. E.g. if x represents student marks then the mark (p) below which lies 75% of all students' marks is called the 75th percentile, and is found by solving:

$$\int_{-\infty}^p f(x) dx = 0.75$$



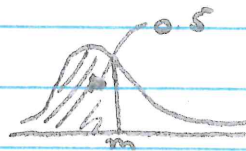
The median which is another measure of centre is also a percentile. Since the median divides the distribution in half (middle), it is referred to as the 50th percentile. That is 50% of all values lie below the median and 50% lie above.

Therefore, the median, m , is the value such that:

$$P_r(X \leq m) = \int_{-\infty}^m f(x) dx = 0.5$$

OR
$$P_r(X \geq m) = \int_m^{\infty} f(x) dx = 0.5$$

OR
$$\int_m^{\infty} f(x) dx = \int_{-\infty}^m f(x) dx$$



example

$$\textcircled{1} f(x) = \begin{cases} 2(1-x), & 0 \leq x \leq 1 \\ 0, & \text{elsewhere} \end{cases} \quad \textcircled{2}$$

Find the median value of x

$$\int_0^m 2-2x dx = 0.5$$

$$[2x - x^2]_0^m = 0.5$$

$$2m - m^2 = 0.5$$

$$-2m^2 + 4m - 1 = 0$$

$$2m^2 - 4m + 1 = 0$$

$$m = 1.702 \text{ or } m = 0.2928$$

$$m = 1.702 \text{ because } 0 \leq m \leq 1$$

Range:

The range is the max x value - min x value it can take

example:

$$\textcircled{1} f(x) = \begin{cases} 0.5x, & 0 \leq x \leq 2 \\ 0, & x < 0 \text{ or } x > 2 \end{cases} \quad \begin{aligned} \text{range} &= 2 - 0 \\ &= 2 \end{aligned}$$